## Washtenaw Community College Comprehensive Report

# UAT 172 Utilizing UA Classroom Techniques (UA 3007) Effective Term: Fall 2020

#### **Course Cover**

Division: Advanced Technologies and Public Service Careers

**Department:** United Association Department **Discipline:** United Association Training

Course Number: 172 Org Number: 28200

Full Course Title: Utilizing UA Classroom Techniques (UA 3007)

Transcript Title: UA Classroom Techniques (3007) Is Consultation with other department(s) required: No Publish in the Following: College Catalog, Web Page

Reason for Submission: Course Change

**Change Information:** 

Consultation with all departments affected by this course is required.

Course description Outcomes/Assessment Objectives/Evaluation

Rationale: Update United Association course

**Proposed Start Semester:** Fall 2020

Course Description: In this course, students will develop skills to effectively teach the next generation's workforce through hands-on approaches and interactive teaching tools. Students will be exposed to the current virtual reality, augmented reality, and online resources along with demonstrations utilizing smartboards and construction applications developed by the United Association International Training Fund (UAITF). Limited to United Association program participants.

#### **Course Credit Hours**

Variable hours: No

Credits: 1.5

The following Lecture Hour fields are not divisible by 15: Student Min ,Instructor Min

Lecture Hours: Instructor: 22.5 Student: 22.5

The following Lab fields are not divisible by 15: Student Min, Instructor Min

Lab: Instructor: 1.5 Student: 1.5 Clinical: Instructor: 0 Student: 0

**Total Contact Hours: Instructor: 24 Student: 24** 

Repeatable for Credit: NO Grading Methods: Letter Grades

Audit

Are lectures, labs, or clinicals offered as separate sections?: NO (same sections)

#### **College-Level Reading and Writing**

College-level Reading & Writing

## **College-Level Math**

## **Requisites**

# **General Education**

#### **Degree Attributes**

Below College Level Pre-Reqs

## **Request Course Transfer**

**Proposed For:** 

### **Student Learning Outcomes**

1. Navigate and demonstrate the instructional resources in the United Association Online Learning Resources (UAOLR).

#### **Assessment 1**

Assessment Tool: Online quiz Assessment Date: Fall 2020

Assessment Cycle: Every Three Years Course section(s)/other population: All Number students to be assessed: All

How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 80% of the students will score 80% or

higher.

Who will score and analyze the data: U.A. instructor

2. Demonstrate Virtual Reality (VR) and Augmented Reality (AR) software available through UAOLR.

#### Assessment 1

Assessment Tool: Skills demonstration

Assessment Date: Fall 2020

Assessment Cycle: Every Three Years Course section(s)/other population: All Number students to be assessed: All

How the assessment will be scored: Skills checklist

Standard of success to be used for this assessment: 80% of the students will score 80% or

higher.

Who will score and analyze the data: U.A. instructors

3. Demonstrate methods of using smart boards, construction apps, online polling and Apprentice Hours applications.

#### **Assessment 1**

Assessment Tool: Skills demonstration

Assessment Date: Fall 2020

Assessment Cycle: Every Three Years Course section(s)/other population: All Number students to be assessed: All

How the assessment will be scored: Skills checklist

Standard of success to be used for this assessment: 80% of the students will score 80% or

higher.

Who will score and analyze the data: U.A. instructors

# **Course Objectives**

- 1. Identify the use of current LMS systems as it applies to the courses available at student's local training facility.
- 2. Compare and contrast millennial students' retention of classroom material to that of older generations.
- 3. Recognize United Association LMS applications and its operations available to instructors.
- 4. Interact and navigate effectively with UA augmented reality platforms and equipment needed, as it applies to classroom learning environment.

- 5. Critically evaluate standing classroom practice with regards to UA resources and digital implementations of peers (students).
- 6. Develop lesson plans that incorporate digital platforms as applicable to individual student courses.
- 7. Practice exercises using webbooks, assessments, and instructional resources customized for the student's local Training Center.
- 8. Discuss the process of registering students for the UAOLR.
- 9. Demonstrate the use of UAOLR webbooks associated with the VR software.
- 10. Demonstrate the use of SmartBoards to create a more interactive learning environment.
- 11. Discuss best practices for the use of various applications at the local Training Center.

#### **New Resources for Course**

### **Course Textbooks/Resources**

Textbooks Manuals Periodicals Software

## **Equipment/Facilities**

Reviewer	<u>Action</u>	<u>Date</u>
Faculty Preparer:		
Tony Esposito	Faculty Preparer	May 07, 2020
Department Chair/Area Director:		
Marilyn Donham	Recommend Approval	May 20, 2020
Dean:		
Jimmie Baber	Recommend Approval	May 28, 2020
<b>Curriculum Committee Chair:</b>		
Lisa Veasey	Recommend Approval	Jul 14, 2020
<b>Assessment Committee Chair:</b>		
Shawn Deron	Recommend Approval	Jul 15, 2020
Vice President for Instruction:		
Kimberly Hurns	Approve	Jul 16, 2020